

Build

Best *Diablo Immortal* builds: Wizard

- **Primary skill:** Magic Missile
- **Secondary skills:** Disintegrate, Ice Crystal
- **Key attributes:** Intelligence, Vitality, Willpower
- **Important gems:** Berserker's Eye, Bloody Reach, Chained Death, Lightning Core, Seled's Weakening

Those who choose a Wizard will also want high Intelligence. Wizards are pure, raw damage with their variety of spells, and more Intelligence means more damage. Outside of that, additional Vitality will help the Wizard from being too squishy when getting mobbed by foes. The Wizard has some elemental debuffs, so higher Willpower isn't a bad choice either.

For PvE:

Magic Missile is fairly versatile, if basic, making it a good primary skill choice. The Wizard is raw damage manifested, and you can crank that up even further through the use of the Lightning Core and Bloody Reach gems, allowing your attacks to carve through waves of enemies before they even reach you.

For PvP:

The Wizard's main flaw is their mobility, and addressing this in PvP is critical. Combine the Ice Crystal ability (which slows enemies down) with the Disintegrate beam, and you'll send powerful beams in every direction, making it dangerous for enemy players to approach. Chained Death and Seled's Weakening are excellent gem choices for PvP. If you're feeling bold, Berserker's Eye can allow your damage to hit truly ludicrous levels, but you'll be extra-vulnerable to enemy attacks.